

## Fireworks CS5

**Length:** 2 Days

**Summary:** You will use Adobe Fireworks CS5 to create vector graphics, edit bitmap graphics, optimize images, create and assign rollover effects, and create multiple pages for the web.

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### COURSE CONTENT

**Lesson 1: The Adobe® Fireworks® CS5 Environment**

**Topic 1A:** The Adobe Fireworks CS5 Interface

**Topic 1B:** Customize the Interface

**Topic 1C:** Use Fireworks Help

**Topic 1D:** Explore the Adobe® Bridge® Workspace

**Lesson 2: Creating Shapes in a Document**

**Topic 2A:** Create a Document

**Topic 2B:** Differentiate Between Raster and Vector Graphics

**Topic 2C:** Draw Basic Shapes

**Topic 2D:** Save a Document

**Lesson 3: Creating Vector Paths**

**Topic 3A:** Draw Paths

**Topic 3B:** Modify Paths

**Lesson 4: Working with Text**

**Topic 4A:** Insert Text

**Topic 4B:** Make Text to Flow on a Path

**Topic 4C:** Convert Text to Paths

**Topic 4D:** Import Text

**Topic 4E:** Insert Special Characters

**Lesson 5: Working with Bitmap Graphics**

**Topic 5A:** Import and Resize Bitmap Graphics

**Topic 5B:** Edit Bitmap Graphics

**Lesson 6: Enhancing Objects**

**Topic 6A:** Align Objects

**Topic 6B:** Modify Vector Graphics

**Topic 6C:** Work with Vector Graphics Color

**Topic 6D:** Format Text with Styles

**Topic 6E:** Apply Live Filters to Objects

**Lesson 7: Working with Pages**

**Topic 7A:** Generate Pages

**Topic 7B:** Create Layers

**Lesson 8: Working with Hotspots**

**Topic 8A:** Create Hotspots

**Topic 8B:** Add Links to Hotspots

**Lesson 9: Creating Web Elements**

**Topic 9A:** Create Symbols

**Topic 9B:** Create States

**Topic 9C:** Slice an Object

**Topic 9D:** Apply Rollover Effects

**Lesson 10: Finalizing Documents**

**Topic 10A:** Check a Document for Spelling Errors

**Topic 10B:** Optimize Images

**Topic 10C:** Export a Document

**Lesson 11: Organizing Assets Using Adobe Bridge**

**Topic 11A:** Customize the Adobe Bridge Workspace

**Topic 11B:** Append Metadata to Assets

